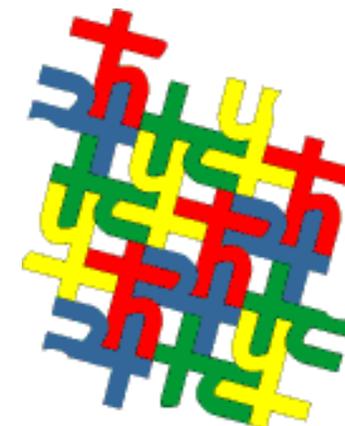




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Quantum Information Theory and Quantum Algorithms: overview and current status



The Making of a Quantum Computer
- Quantum Information in the
6th Framework Programme
March 11, 2003

Outline

- General remarks+Road Map
- Capacity and error correction
- Entanglement qualitative & quantitative
- Algorithms

Disclaimer

I will **not** give proper credit to anyone (including myself)

QUIPC-Cluster tags would be all over the place
EQUIP, QAIP, Q-ACTA + others

Quantum Information Theory

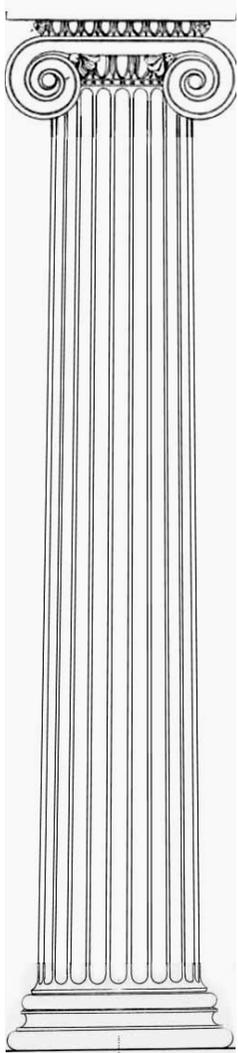
is by definition **abstract**

i.e., “a qubit is a qubit“ (Shannon: bit=bit)

This complements system-specific theory

But it is from here that the guiding
new ideas of the field come ...

The Classics of Quantum Information

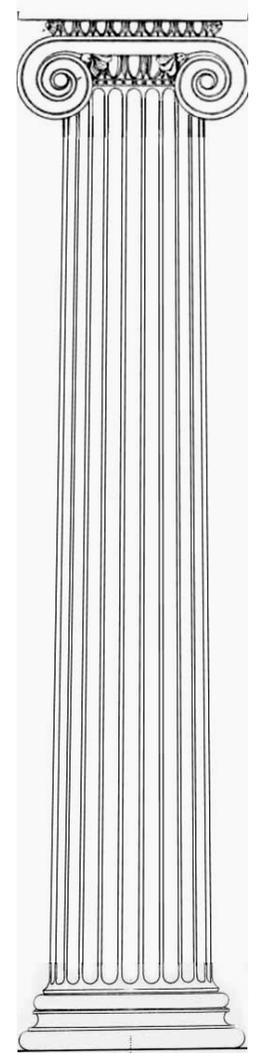


Algorithms of Shor & Grover

Entanglement distillation
Error correcting codes

Cryptography, Teleportation

Information Physics
Quantitative Turn



From ≈ 1997 the development was less dramatic.

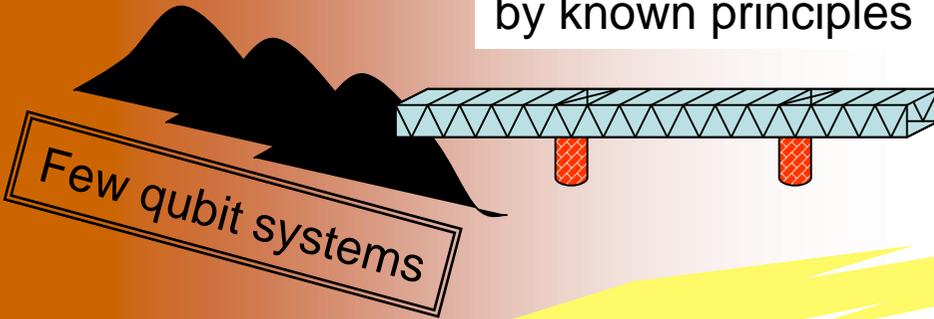
Breakthroughs were much harder to get.

Why ?

- Rapid growth of dimension
 - Numerical simulations get stuck quickly to be expected!!! (without Q-Computer)
- Lack of analytic concepts to tame this growth
- Shor algorithm is really quite subtle
 - no single reason why it works

Need new design principles, more good theory

Building bridges by known principles



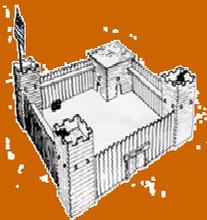
More places, some fortified



Decoherence



Quantum Computer



Fort Holevo



More coherent control

Terra Incognita

Quantum Correlation & Information

- a unified quantitative view -

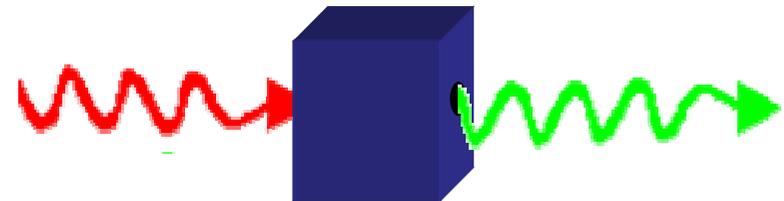
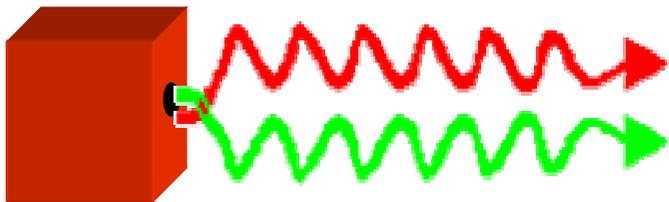
Entanglement

Capacity

a property of

(bipartite) states

channels



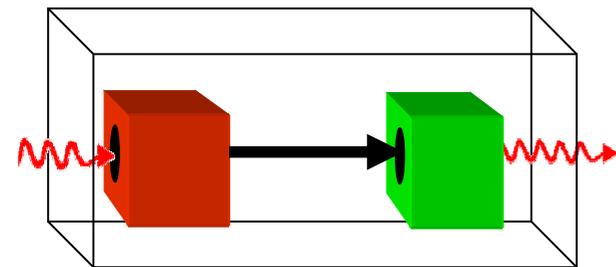
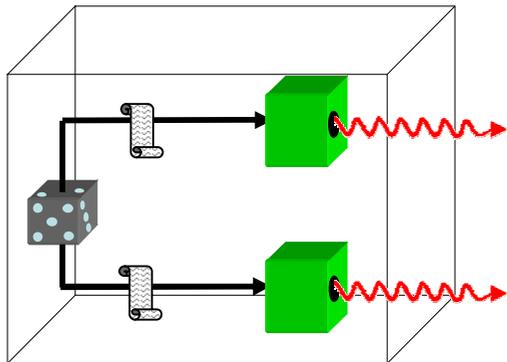
Entanglement

Capacity

cannot

be generated by a classical
random generator
for “hidden variables”.

be transmitted via
a classical channel

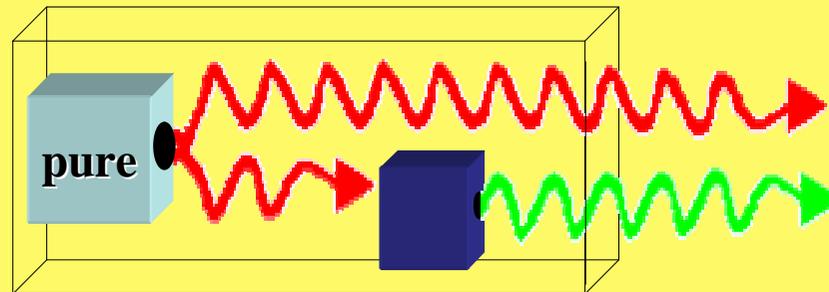


Entanglement & Capacity

are very closely related

Theorem:

Any state ρ can be **decomposed uniquely** as $\rho = (\text{id} \otimes T)(\sigma)$,

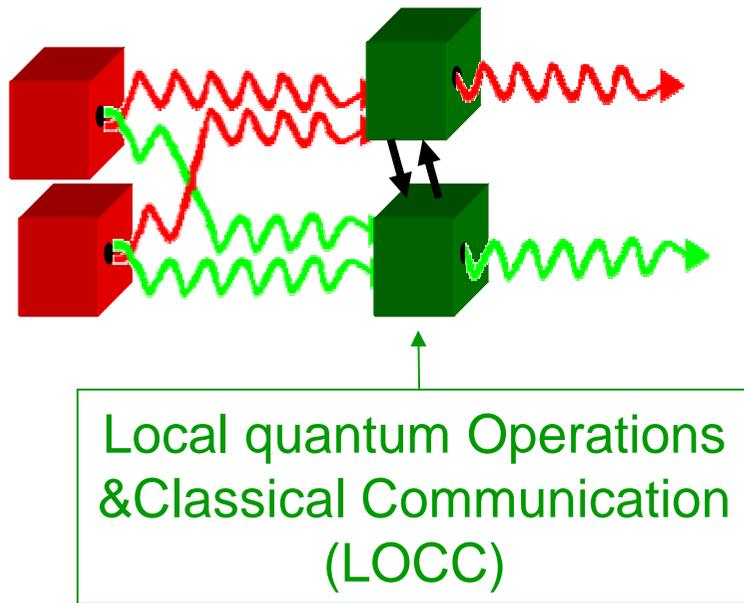


with σ pure and T a channel.

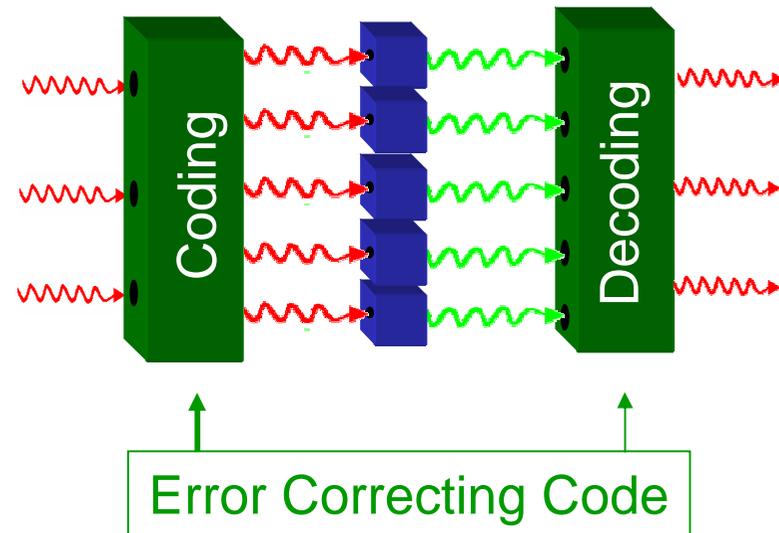
Entanglement & Capacity

can be upgraded by

Distillation



Error correction



best asymptotic (#outputs/#inputs) @ (error \rightarrow 0)

Distillible entanglement

Capacity

Comparison of two channels

$$\Delta(S, T) = \inf_{E, D} \|S - ETD\|_{cb}$$

C is called an **achievable rate** for S-information through T, if

$$\Delta(S^{\otimes n_a}, T^{\otimes m_a}) \rightarrow 0 \quad \text{for} \quad \limsup_a \frac{n_a}{m_a} \leq c$$

$$C(S, T) = \sup \{ \text{achievable rates} \}$$

=capacity

(1) $S =$ ideal **classical 1 bit**-channel
 $C(S, T) = C(T)$ **classical capacity**

(2) $S =$ ideal **1 qubit**-channel
 $C(S, T) = Q(T)$ **quantum capacity**

(3) $S =$ ideal **1 qubit**-channel, and coding may
use arbitrary amounts of entanglement
 $\tilde{C}(S, T) = V(T)$ **entanglement-**
assisted capacity

Crucial for all notions of capacity:

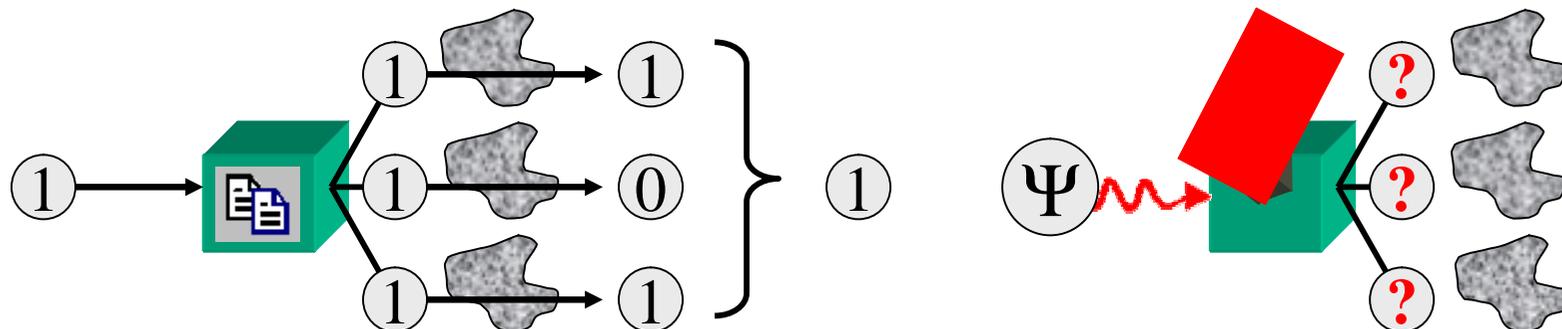
small errors can be corrected

$$\|id_d - T\|_{cb} \leq \epsilon \Rightarrow Q(T) \geq (1 - d) \log_2 d$$

To show this, need **good** error correcting **codes**

redundant transmission + majority rule

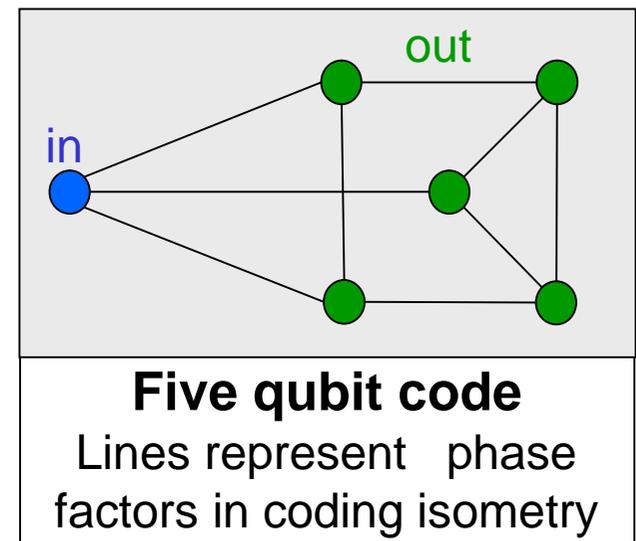
does not work because of No-Cloning Theorem



The best known **error correcting codes**

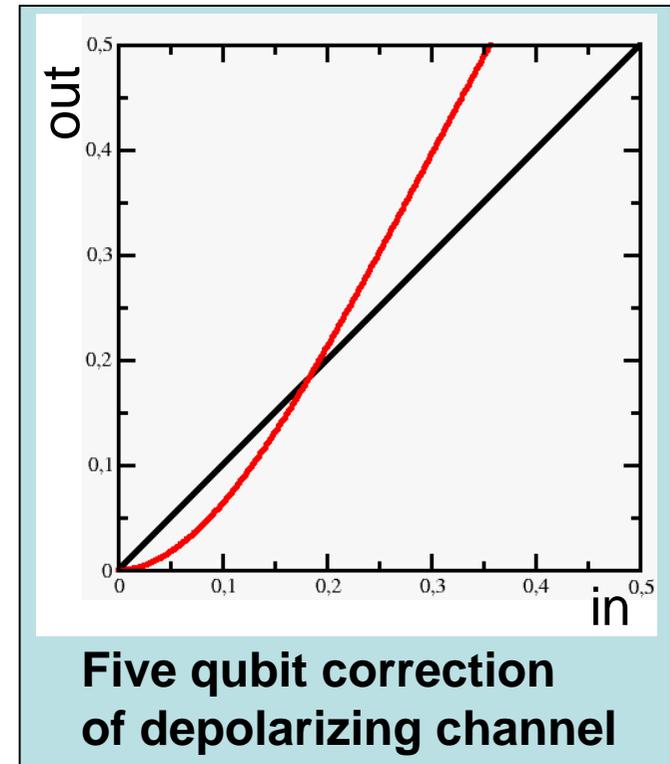
- ✦ correct a finite number of localized **error syndromes** and their superpositions.
- ✦ This allows the use of **algebraic machinery** (“stabilizer codes“, “Clifford codes“)
- ✦ and **graphical representation** (“graph codes“)

Codes based on random graphs correct small errors (hashing)



Problems with this “discrete” theory of error correcting codes:

- 🌐 Difficult to optimize for generic given channel
- 🌐 For finite errors even good codes may be worse than nothing



Find direct optimization procedures without sacred computational basis !



Open Problems



<http://www.imaph.tu-bs.de/qi/problems>

(1) Classical capacity:

Do entangled states never ever help to encode classical information?

Then: $C=C_{\text{Holevo}}$, and this quantity is **additive**.

Hard problem:

- on the decoding side, entanglement may help
- purest outputs of product channels may be for entangled inputs



Open Problems



(2) Quantum capacity Q :

Find Coding Theorem !

(= formula without variation over asymptotically large systems)

Partial Solutions:

- various bounds in examples
- continuity of capacity (small errors)
- connection with entanglement quantities
- Peter Shor (unpublished): Q = regularized coherent information
Additivity problem as in classical case



Open Problems



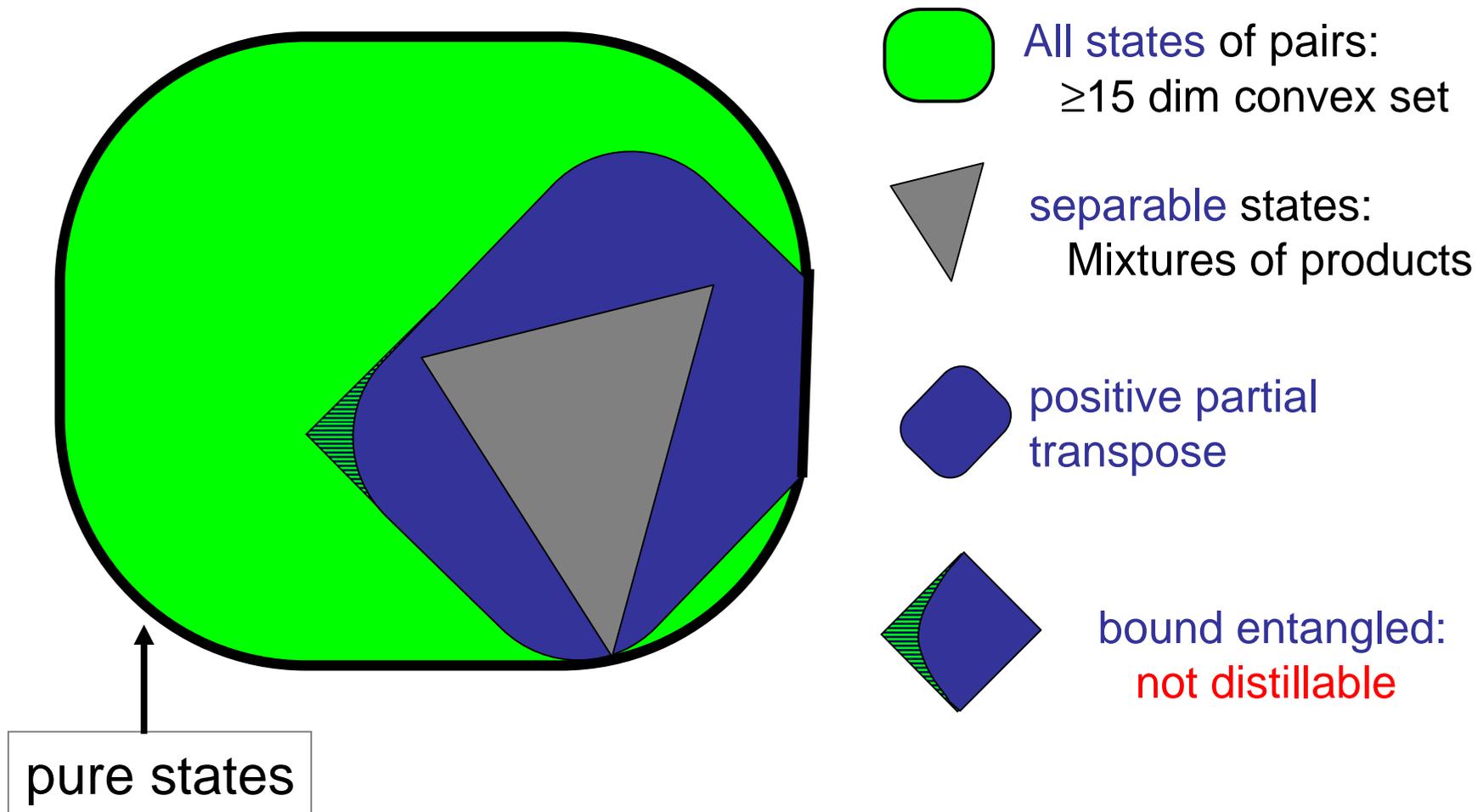
(3) Entanglement assisted capacity V :

Coding Theorem is proved (Shor, Bennett, Thaplyal),
even with finite entanglement assistance
(Shor, unpublished, up to an additivity problem)

Is this reversible? („Reverse Shannon Theorem“)

$$\tilde{C}(S,T) \tilde{C}(T,S) = 1$$

Entanglement (qualitative)





Open Problem



Does “non-distillability“ imply
“positive partial transpose“ ?



i.e., does the Peres-Horodecki criterion
decide **distillability** rather than **entanglement**?

Partial Solutions:

- Reduction to a single family of states
- Two papers supporting the conjecture „No“. (1 US, 1 EQUIP)
- Numerical evidence (untrustworthy)

Entanglement (quantitative)

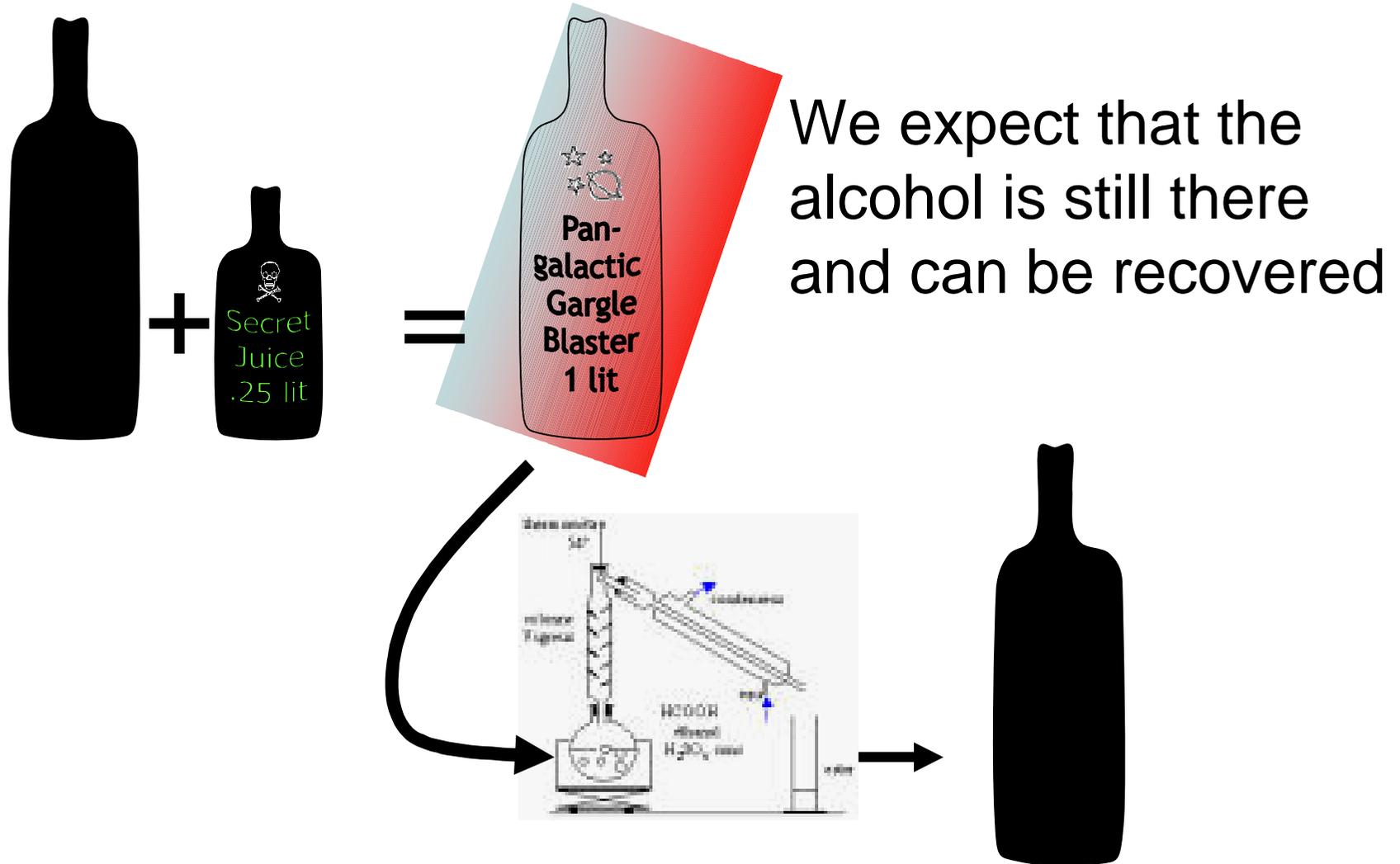
No **entanglement measure** has been shown to have all the good properties:

positivity, convexity, LOCC-monotonicity,
additivity, continuity, computability

- **Distillible entanglement D** : how many singlets can I get out?
- **Entanglement cost E_C** : how many singlets do I need?
(=regularized entanglement of formation E_F)
- **Logarithmic negativity E_N** : additive and computable
- **Relative entropy of entanglement E_R** : makes good bounds

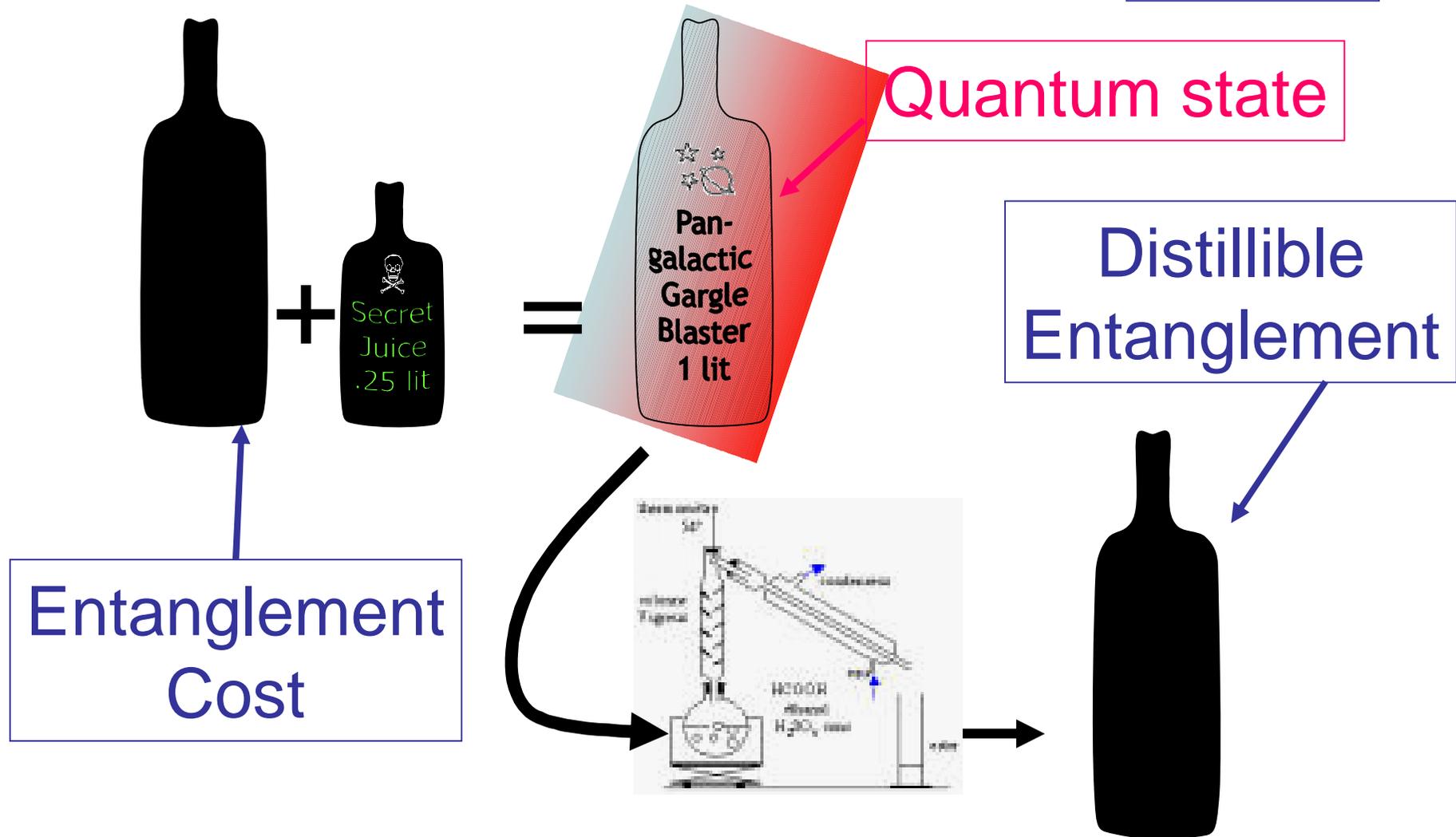
How much is entanglement like some “stuff“ ?

The distillation metaphor suggests:



How much is entanglement like some “stuff“ ?

The distillation metaphor suggests: $E_C = E_D$



How much is entanglement like some “stuff“ ?

The distillation metaphor suggests: $E_C = E_D$

- Ok for pure states, and $E_C \geq E_D$ in general.
- But $E_C(\rho) > E_D(\rho)$ for **some** mixed states ρ .
Examples were slow in coming.
- Best example: $\dim H$ -dimensional family,
 $E_C(\rho) = E_D(\rho)$ in that family iff
 ρ is a locally tagged mixture

How much is entanglement like some “stuff” ?

✪ The distillation metaphor suggests $E_C = E_D$
but $E_C > E_D$ for most mixed states

✪ “Stuff” should be **additive** with respect
to having both pairs : $E(\rho \otimes \sigma) = E(\rho) + E(\sigma)$

E_D ?

E_F ?

E_N \ddot{u}

E_R \hat{u}

Gaussian states <

- Relevant for quantum optics and collective spin variables
- Parametrized by finite dimensional matrix (although on ∞ -dim Hilbert space)
- Existence of bound entangled states, all ppt 
- Efficient criterion for separability vs entanglement

Gaussian states \prec

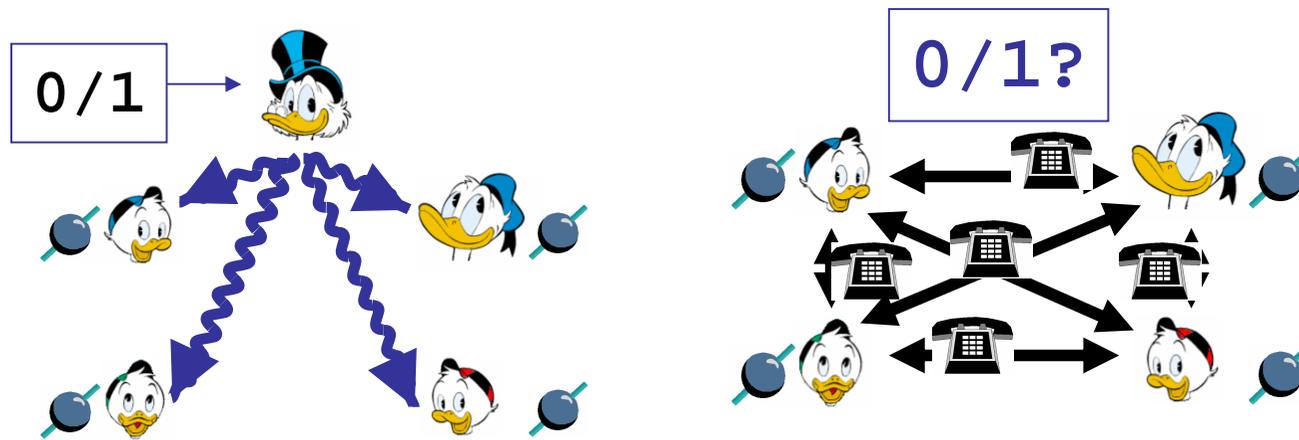
- Good understanding of required “squeezing resources”.
- For some symmetric two mode states:
 - computation of E_F
 - (Gaussian decomposition into Gaussians is optimal!)
 - additivity

Multipartite entanglement

- Many types, even of pure state entanglement including uncomparable ones
- Complete classification of some symmetric states
- Bell inequalities for many sites, maximal violations thereof

Multipartite quantum correlations

- Hiding Classical data in multipartite quantum states



Works without entanglement !

- Use of massively multi-partite entanglement in **one-way quantum computing**.

Algorithms

Still few but no longer embarassingly few

Shor & descendants

- Variations on Q-Fourier: further **signal transforms**

- Generalization of period finding:

hidden subgroup $H \subset G$: $f(hg) = f(g)$ $g \in G, h \in H$
works for abelian G and some non-abelian G

- Interesting applications by choice of f :

Pell's equation (long history):

find x, y integers, $x^2 - d y^2 = 1$

Q-algorithm (Hallgren) exponential speedup

- 🚀 Estimating **Gauß sums** in finite fields
still uses Q-Fourier transform
- 🚀 Quantum **random walks**
sometimes hit their target exponentially faster
- 🚀 A case of Inventor's paradox
QI may help to prove classical results
bounds on locally decodable codes (de Wolf et. al.)

🔍 **Fingerprinting**

identify strings by short tag

🔍 **Communication complexity:**

set disjointness:

make appointments with exchange of \sqrt{N} bits

🔍 **Classical communication complexity**
in sharper tests of **non-locality**

missing ...

Cryptography

how not to discard most of the data
continuous variables
security against more general attacks

Simulating Hamiltonians

given: fixed interaction, local operations
get: other interactions (cost?)
also interesting in imaginary time (Stat. Mech.)



Where should we go ? (QI-Theory)

Continue the quests for ...

The quantitative theory of quantum resources

The Mother of all Additivity Theorems

Better error correcting codes

New algorithmic ideas

New tasks amenable to quantum solution

Where should we go ? (QI-Theory)

Look more seriously at ...

Decoherence effects in complex systems

Cellular Automata (very distributed systems)

Statistical mechanics connections

Non-digital coding/computing